
Title: Twisted Weald

Author: Lord Robb

Twisted Weald (Ilshenar -
13° 32' North 8° 55'
East)

Once a pristine forest
glen nestled amidst
mountains, this area is
now the tainted home of
Dread Horn. Gnarled
trees, stagnant pools of
brackish water, huge
spider webs, and thorny
obstructions create a
terrain ruled over by the
influence of the blighted
unicorn. Adventurers enter
the dungeon by passing
between a narrow gap in
the bramble covered
trees. Thorns bite into
boots and entangle feet.
Vast spider webs cling to
players slowing their
movement and drawing the
attention of the arachnids
who make this area their
home.

Creatures that make this
tortured landscape their
homes include: Dire
Wolves, Changelings,
Whipping Vines, Quagmires,
Bog Things, Boglins,
Corpsers, Swamp
Tentacles, Dread Spiders,
Giant Spiders, and Giant
Black Widows